

# 2004 XPSL

## Championship Point System

### **Tournament Points For 7 Player and Young Guns**

A first-place finish in each division (Young Guns, Rookie, Novice & Amateur) at any of the major XPSL events in the 2004 season is worth 100 tournament points. The points for second place, third place, etc. will be determined by dividing 100 points by the number of teams within the division. As an example: If there were 25 teams in the Rookie division at a particular tournament, then second place would be worth 96 and third would get 92 tournament points. If there were 11 teams in an Amateur division at a particular tournament, then second place would be worth 91 and third would be 82 tournament points. Fractions are rounded to the nearest whole number.

### **Participation Points**

Attending minor affiliated 7-player events earns a team participation points. Whether a team refs or plays in an affiliated event, and whether the team finishes in first or last place, each minor event is worth 25 participation points.

The maximum participation points a 7-player team can accumulate are 50. A team may attend more than two affiliated 7-player events on the circuit, but only 50 participation points will be factored into their overall circuit total.

### **Transferring Points**

A team's name, and the points it accumulates are all considered by the XPSL staff to be the property of the team captain whose name appears on the entry form.

### **Championship Points For 7-Player and Young Guns**

Championship points in 7-player are based on attending all five major tournaments and two Affiliates. A perfect score is 550 points. Championship points for Young Guns is based on attending all five major events. There are no Affiliated events for Young Guns, and you can not drop a score as in previous years. A perfect score in the Young Guns would be 500 points.

### **Tiebreaker**

Should multiple teams finish the season with the same total points, the first tiebreaker is; Who finished higher at commonly attended events. The second tiebreaker is: Lowest average of finishes (For example: 2 firsts and 2 seconds = 6, which beats 3 firsts and a fourth = 7.) The third tiebreaker is: Standings going into the final event of the year.